## Questions / instructions:

This activity uses the computer. Click the Play It Again button. Hand out the five chime bars (in order) and beater.
This activity is called "Play It Again". You will be listening to tunes on the computer and playing them again on your chime bars. You will need to listen carefully to the tunes. All the tunes start on the note C. Have a go at playing the five notes that you will be using.
Allow time. Check that the student holds the beater appropriately.
There are six tunes to play. You'll hear the tune and have a chance to play it. Then you'll hear it again and have a second chance to play it. The first one only uses C and D.

Click the Tune 1 button. After the student responds, click the Tune 1 button again, to hear the tune a second time. This is the next tune to play.
Click the Tune 2 button. After the student responds, click the Tune 2 button again, to hear the tune a second time. This is the third tune.
Click the Tune 3 button. After the student responds, click the Tune 3 button again, to hear the tune a second time.
[Continue to administer as above for tunes 4, 5 and 6.]


## Subgroup Analyses:



## Commentary:

Most students succeeded quite well in repeating the earlier patterns, but the final three patterns proved challenging. All subgroups performed similarly, and 2008 students performed comparably to 2004 students.

